

# Steve Della Valentina

Frontend Software Engineer

Salt Lake County, Utah

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## EXPERIENCE



### Google

Technology · Remote

Software Engineer, Assistant Smart Display

06/2020 – 10/2021

- » Developed air quality UIs for an expedited launch during wildfire season
- » Implemented user enrollment flow for upcoming feature
- » Improved voice plate with new animation and smoother transitions
- » Started backend data integration for user-wide accessibility settings for devices
- » Learned and frequently used internal tools: Rapid, Fusion, and Scuba



### Essential

Consumer Electronics · Palo Alto, CA

UX Engineer

11/2018 – 03/2020

- » Prototyped navigation models, on-screen keyboards, customization features, and other system components for project GEM, a candybar shaped mobile device
- » Developed various high-fidelity sample applications for GEM using Vue(x)

Frontend Software Engineer

03/2018 – 03/2020

- » Maintained and updated primary company website with internationalized content, promotional forms, and new pages; deployed to Heroku with a SecureCDN cache to serve thousands of daily active users
- » Engineered custom features like bundled add-ons for Shopify online store
- » Coded and helped design theme for Zendesk support website
- » Supported marketing team by coding several Mailchimp email templates



### Megastar

Social Mobile App · Oakland, CA

Frontend Engineer

07/2016 – 03/2018

- » Rewrote most of the app interface using Backbone.js and SCSS
- » Designed iconography and style guide for app components with Sketch
- » Benchmarked UI performance and made optimizations using Chrome Dev Tools, reducing janky animations and expensive repaints by more than 30%



### Inhalio

B2B Hardware · San Jose, CA

Web Developer

06/2015 – 07/2016

- » Created several kiosk interfaces specialized in scent diffusion
- » Engineered a method of silent over-the-air deployment updates
- » Built and maintained primary company website using Jekyll
- » Developed a kiosk used in New York Fashion Week for taking selfies and seeing calendar of events in realtime, used by several hundred attendees



### SchoolMessenger

EdTech Mobile Apps · Santa Cruz, CA

Mobile Application Specialist

07/2014 – 06/2015

- » Created and published 27 mobile applications for school districts
- » Designed icons, splash screens, and headers for over 130 mobile applications
- » Wrote several command-line tools to automate mechanical tasks



### Grooveshark

Music Streaming App · Gainesville, FL

Web Developer Intern

06/2013 – 08/2013

- » Prototyped several screens using Backbone.js in collaboration with product team
- » Learned to use Git, Less.js, Underscore.js, and Vagrant
- » Designed and developed a Tumblr theme for company blog



## University of Central Florida

University · Orlando, FL

Web Coordinator, Student Government

05/2010 – 05/2013

- » Developed website frontend that served over 300 unique daily active users
- » Created a simple CMS to manage file uploads using PHP, MySQL, and AJAX
- » Optimized load times using asynchronous loading and sprite sheets
- » Parsed Facebook events, Twitter statuses, and WordPress posts as sources for more website content

### EDUCATION

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## University of Central Florida

University · Orlando, FL

Bachelors of Art in Digital Media

06/2009 – 12/2013

- » Focused in Game Design, minored in Computer Science
- » Developed 5 video games for different platforms as team lead and programmer
- » Learned and utilized several algorithms and data structures for assignments
- » Learned basic usage of C, Java, Maya, Flash, Premiere, Unity, and Construct 2

### PROJECTS

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#### creature.market

Developer, 2022

[View website](#)

#### creature.guide

Developer & Designer, 2021

[View website](#)

#### AgencyParade.com

Developer, 2020

[View website](#)

#### GEM

Developer, 2020

[View web demo](#)

#### FrankHernandez.media

Developer & Designer, 2019

[View website](#)

#### melvin\_root BIOS

Developer & Designer, 2020

[View web app](#)

#### YBT.fm

Developer, 2018

[View website](#)

#### Flappy Pipe

Developer & Designer, 2014

[Play web game](#)

### SKILLS

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#### Frontend

- » CSS / SCSS
- » Dart / Flutter
- » HTML
- » JavaScript
- » React
- » Vue / Vuex

#### Backend

- » Apache
- » Firebase
- » GraphQL
- » MySQL
- » PHP

## TOOLS

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### Design

- » Figma
- » Illustrator
- » Photoshop
- » Premiere
- » Sketch

### Development

- » Eleventy
- » Git
- » Gulp
- » Heroku
- » Netlify
- » Unix
- » Webpack

## LINKS

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[Portfolio](#)

[GitHub](#)

[LinkedIn](#)